Project1

Image Segmentation Using K-means Clustering, Gaussian Mixture model and Expectation Maximization

ENCS 6161

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**I. Abstract**

K-means clustering and Gaussian Mixture Models (GMM) are two popular methods for data clustering. K-means divides data into K clusters based on distance between data points, while GMM models the data as a combination of Gaussian distributions. The GMM method uses the Expectation-Maximization (EM) algorithm for parameter estimation. The EM algorithm alternates between an estimation step, which assigns data to clusters or distributions, and a maximization step, which updates the cluster/distribution parameters to better fit the data. Convergence is checked by evaluating the log likelihood, and the process is repeated until convergence is achieved.

This study investigates the performance of the K-means algorithm and Gaussian Mixture Model (GMM) with Expectation Maximization (EM) for image segmentation. The K-means algorithm was implemented for grayscale and color images with and without intensity histograms. A custom function was developed for fitting data to Gaussian Mixture, which was used for grayscale and color image segmentation, and compared with the Gaussian Mixture class from sklearn library. The function was also used for fitting Gaussian Mixture to 2D datasets and compared with the input signals. The study provides a comprehensive analysis of the strengths and limitations of K-means and GMM-EM for image segmentation.

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EM - Expectation Maximization

E-step - Expectation step

GMM - Gaussian Mixture Model

GMM-EM - Gaussian Mixture Model with Expectation Maximization

M-step - Maximization step

**IV. List of symbols**

D - Dimension

 - distance

K - clusters

- Likelihood of Gaussian Mixture Model

- The probability that the mixture component generated the  data point

 - Determinant of Mean of the mixture component

 - Determinant of Covariance of the mixture component

- Mixing coefficients of the mixture component

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**1 Introduction**

Clustering is a common technique in data analysis, used to group similar data points together. One of the traditional clustering methods is the K-means algorithm, which involves a division approach. K-means calculates the similarity between a data object and the cluster center, and then divides the distance from the center into a cluster. The process repeats until the criterion function converges. While K-means is highly efficient, it can only handle numeric data and is sensitive to exception data, making it unsuitable for categorical data and non-convex shapes.

Another widely used tool for parameter estimation in mixture models is the Expectation-Maximization (EM) algorithm, which is applied to the Gaussian Mixture Model (GMM). EM is an iterative procedure that serves as a maximum-likelihood estimator. However, EM has some well-documented limitations, such as the need for good initial values and the possibility of being trapped in local optima. Nonetheless, EM continues to play a crucial role in parameter estimation for mixture models.

This study explored the performance of K-means and GMM-EM in image segmentation tasks for both grayscale and color images. The results obtained using K-means with and without intensity histograms were compared, and a custom function was developed for fitting data to GMMs. This function was applied to segment grayscale and color images, and the results were compared with the Gaussian Mixture class from sklearn. Additionally, the function was utilized for fitting GMMs to 2D datasets and compared with the input signals. Through this in-depth analysis, insights into the capabilities and limitations of these clustering methods for image segmentation were provided.

**2 Scope and objectives of the project**

The scope of this project is to perform image segmentation using concepts, ideas, and techniques covered in the course. The project objectives are as follows:

1) Learning the K-means algorithm: The K-means algorithm is a clustering technique used to partition a set of data points into K clusters based on similarity. The project aims to implement the K-means algorithm and its variations to gain proficiency in unsupervised learning techniques.

2) Learning Gaussian Mixture Model (GMM) and Expectation Maximization (EM): Gaussian Mixture Model (GMM) is a statistical model that uses a mixture of Gaussian distributions to represent a given set of data points. Expectation Maximization (EM) is an iterative algorithm used to estimate the parameters of a GMM. The project objective is to learn how to implement GMM and EM algorithms.

3) Implementing Image Segmentation: Image segmentation is the process of dividing an image into multiple segments or regions based on similar characteristics such as color, texture, or intensity. The project aims to apply the K-means algorithm and GMM/EM algorithms learned in objectives 1 and 2 for image segmentation.

4) Fitting 2-D Gaussian Mixture Data: The objective of this project is to learn how to fit 2-D Gaussian mixture data using the GMM and EM algorithms learned in objective 2.

By achieving these objectives, this project aims to provide a comprehensive understanding of the unsupervised learning techniques used in image segmentation and their practical applications, as taught in the course. It also aims to provide hands-on experience in implementing these techniques using Python and relevant libraries such as scikit-learn and OpenCV.

**3 Detailed methodology and implementation**

**3.1 K-means methodology**

The K-means algorithm belongs to the partition-based clustering algorithms. It defines the initial centroid value to determine the number of groups [1]. Determining the number of clusters (k) precisely is crucial for the K-means algorithm as the initial cluster center may change, leading to unstable data grouping [2]. The output of the K-means algorithm depends on the selected center values for clustering. The algorithm determines the clusters based on the initial value of the cluster's center point. Randomly assigning the initial cluster centroid can have an impact on the performance of the cluster [3]. K-means is a distance-based clustering algorithm that partitions set data into K clusters. It works well for numerical attributes.

The K-means algorithm involves the following steps:

1) Determine the number of clusters (K) and the maximum number of iterations.

2) Initialize K cluster centroids randomly from the data points or using other initialization methods.

3) Assign each observation data to the nearest cluster using the Euclidean distance metric, which can be calculated using the following equation.

 (3.1.1)

where x and y are two data points, and x1 and y1 are the feature values of x and y for the first feature, respectively.

4) Update the centroids of each cluster based on the mean position of the data points assigned to that cluster.

5) Repeat steps 3 and 4 until the algorithm converges, which is defined as either the centroids do not change or the maximum number of iterations is reached.

6) Return the final clustering result, which is the assignment of each data point to its nearest cluster centroid.

**3.2 K-means implementation**

The code implementation employs the Python programming language and relevant libraries such as scikit-learn and OpenCV.

1. **Grayscale image segmentation with histogram**

Necessary libraries such as OpenCV, numpy and matplotlib were imported for image processing, numerical operations and visualization.



**Figure 3.2.1 Libraries to import for K-means**

The first step is to load a grayscale image and compute its intensity histogram. The histogram is then reshaped into a 2D array of pixel intensities, and a user-defined number of clusters (K) is chosen.



**Figure 3.2.2 Loading the grayscale image and generating histogram**

Cluster centroids are initialized using the intensity histogram, and pixels are assigned to clusters based on their intensity values. The centroids are then updated by computing the mean of each cluster.



**Figure 3.2.3 Assigning pixels and Updating centroids**

K-means clustering was performed on the grayscale image using numpy and OpenCV libraries in Python. The algorithm assigned each pixel to its nearest centroid based on the pixel intensity and updated the centroids until convergence. Finally, the image was segmented and visualized using matplotlib.

**Figure 3.3.4 Looping till convergence and visualization**

1. **Grayscale image segmentation without histogram**

This implementation performs grayscale image segmentation without using histograms. Instead of using histograms, the pixel values are reshaped into a 2D array and assigned to clusters using the K-means algorithm.

**Figure 3.2.5 Loading the grayscale image without using histogram**

The algorithm iteratively updates the centroids until convergence is achieved.

The segmented image is then reconstructed from the assigned cluster labels and their respective centroids. This approach differs from histogram-based segmentation in that it does not rely on the distribution of pixel intensities, but rather on the clustering of individual pixel values.

1. **Color image segmentation without histogram**

The RGB image was reshaped into a 2D array of pixels, where each pixel was represented by a vector of its RGB intensities.



**Figure 3.2.6 Loading the color image without using histogram**

The number of clusters was chosen, and cluster centroids were initialized randomly. Pixels were then assigned to clusters based on the Euclidean distance between the pixel vector and each cluster centroid.



**Figure 3.2.7 Looping till convergence and visualization**

The centroids were updated as the mean of the pixels in each cluster, and the process was repeated until convergence or a maximum number of iterations was reached, which was similar to the previous implementations.

Finally, the segmented image was reconstructed by assigning the mean value of each cluster to its corresponding pixels, and the original and segmented images were displayed using Matplotlib.

Compared to the grayscale image segmentation without histogram, the main difference in this code was that the pixel values were represented as 3D vectors instead of 1D vectors, and the distance between a pixel vector and a cluster centroid was calculated as the Euclidean distance instead of the absolute difference between the pixel intensity and the centroid intensity. The update of centroids and segmentation of the image was similar to the grayscale implementation.

**3.3 GMM-EM methodology**

The Gaussian Mixture Model (GMM) is a probabilistic model that uses a combination of Gaussian (Normal) probability distributions to estimate the density of the data. In GMM, the parameters of the Gaussian distributions, such as mean and standard deviation, are estimated using the Expectation-Maximization (EM) algorithm. The EM algorithm consists of two steps: the estimation step and the maximization step. This iterative process continues until a good set of latent values and a maximum likelihood that fit the data are achieved:

1) Initialization

To start, the number of Gaussian distributions (k) is selected to fit the data. The means, covariances, and mixture weights of the k Gaussian distributions are then randomly initialized.

2) Expectation step

In the Expectation step (E-step), the responsibility of each Gaussian distribution for generating each data point xi is calculated. The responsibility is the probability that the data point xi belongs to each of the k Gaussian distributions. Bayes' rule is used to compute these probabilities based on the current estimates of the means, covariances, and mixture weights.

 (3.3.1)

3) Maximization step

In the Maximization step (M-step), the parameters of the k Gaussian distributions are updated to maximize the likelihood of the data given the current probabilities of each data point belonging to each Gaussian. This involves calculating new estimates for the means, covariances, and mixture weights using the current probabilities.

 (3.3.2)

 (3.3.3)

 (3.3.4)

4) Evaluation and Convergence check

The log-likelihood of the data given the current estimates of the parameters is evaluated, and it is checked if the algorithm has converged. If the convergence criterion is not met, the E and M steps are repeated until convergence is achieved.

 (3.3.5)

**3.4 GMM-EM implementation**

**1. Our own fit function**

The implemented code of the fit function using GMM and EM incorporates the "gaussian\_pdf()" function, which is responsible for computing the probability density function of a multivariate Gaussian distribution. To ensure invertibility, a small positive constant has been added to the diagonal of the covariance matrix. Furthermore, the "np.nan\_to\_num()" function has been employed to replace any nan or inf values in the output array with 0.

In addition, a 'GMM' class was created to perform Gaussian mixture modeling. It includes methods to compute the likelihood and posterior probability of each component given a set of data points, as well as to predict the most likely component for each data point.



**Figure 3.4.1 our own GMM class**

The function “fit\_gmm()” was defined to fit a Gaussian Mixture Model (GMM) to data using the Expectation-Maximization (EM) algorithm.



**Figure 3.4.2 our own function fit\_gmm()**

The steps involved in this algorithm are:

1) Initialization: The means and covariances of the Gaussian components and mixing coefficients are initialized. If no initial values are provided, the means are randomly selected from the data, and the covariances are initialized as diagonal matrices with random variances.



**Figure 3.4.3 Initializing parameters**

2) E-step: The responsibilities of each component are computed for each data point based on the current parameter estimates. The likelihood of each data point given each component is computed, and then, the posterior probability of each component given each data point is calculated. Finally, the log-likelihood of the data is computed and compared to the previous iteration to check for convergence.



**Figure 3.4.4 Expectation Step**

3) M-step: The parameters of the model are updated using the responsibilities computed in the E-step. The mixing coefficients, means, and covariances of each component are updated based on the total responsibility of each component.

**Figure 3.4.5 Maximization Step**

4) Repeat steps 2 and 3 until convergence or maximum iterations are reached.

5) A Gaussian mixture model object is created with the final parameter estimates, and it is returned as the output of the function.

**Figure 3.4.6 A Guassian mixture model object**

**2. Grayscale image segmentation using GMM and EM.**

This code segment implements grayscale image segmentation using Gaussian Mixture Model (GMM) and Expectation Maximization (EM) algorithm. The input grayscale image is first reshaped into a large vector and then the GMM is fitted to this vector data using the “fit\_gmm()” function. The GMM is initialized with 4 clusters and initial means and covariances.

**Figure 3.4.7 Greyscale image using our own fit\_gmm function**

Once the GMM is fitted, cluster labels are assigned to each pixel in the image, and the pixel intensities are mapped to the mean values of the clusters. Finally, the segmented image is displayed and saved with a filename that includes the number of clusters used.

**Figure 3.4.8 Display greyscale segmented image**

**3. Color image segmentation using GMM and EM**

Color image segmentation using GMM and EM started with loading a color image using OpenCV's “imread()” function. The image was then reshaped into a large vector, with each pixel being represented by three values (RGB). The means and covariances for GMM were initialized using numpy arrays.



**Figure 3.4.9 Color image using our own fit\_gmm function**

The GMM was then fit to the image vector data using the “fit\_gmm()” function. The cluster labels were assigned to pixels in the image, and the mean values of clusters were mapped to pixel intensities. The resulting segmented image was displayed using OpenCV's “imshow()” function, and saved using “imwrite()” function. The code can be easily modified to experiment with different values of K and initialization parameters.

**4. 2-D dataset segmentation using GMM and EM**

First, a 2D dataset was generated using numpy's “random.multivariate\_normal()” function. The dataset consisted of 4 clusters, each with a different mean and covariance matrix. The means and covariances were defined as follows:

**Figure 3.4.10 2-D dataset using our own fit\_gmm function**

The dataset was generated by stacking 200 samples from each cluster, except for the fourth cluster which only had 80 samples. The resulting dataset x was then used to fit a GMM using the “fit\_gmm()” function. The GMM was specified to have 4 components using the “n\_components” argument.

After fitting the GMM, the “predict()” method was used to assign cluster labels to each data point in the dataset x. These labels were then used to plot the original signal distribution and the segmented signal distribution. In the segmented signal distribution plot, each cluster was assigned a different color for visualization purposes.

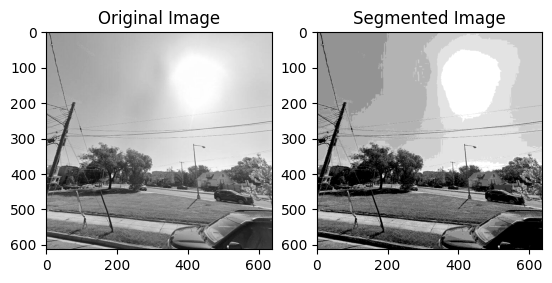


**Figure 3.4.11 Segmented 2-D dataset map**

**4 Experimental results**

**1. Grayscale image segmentation using K-means with histogram**

When K was set to 8, the resulting segmented image was obtained, indicating successful segmentation of the original image into 8 clusters.

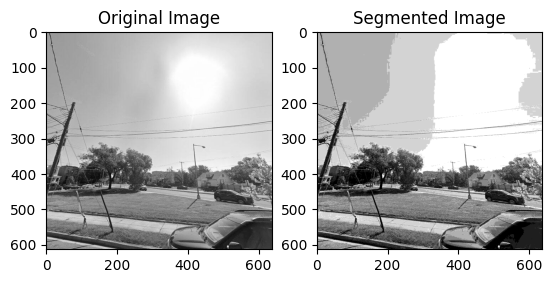


**Figure 4.1 Grayscale image using K-means with histogram**

1. **Grayscale image segmentation using K-means without histogram**

Similar to the previous section, when K was set to 8, successful segmentation of the original image into 8 clusters was achieved, resulting in a segmented image.

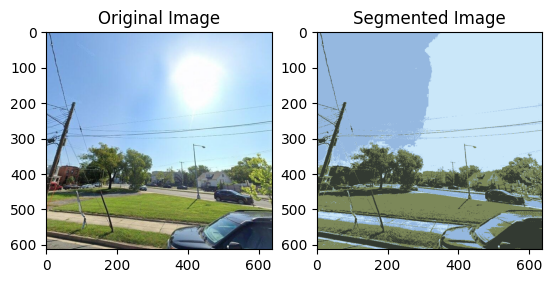
However, the segmentation differed in the area surrounding the sun. Compared to segmentation based solely on the intensity value of each pixel, where the sun blended in with another cluster, segmentation with histogram preserved the shape of the sun. This difference in segmentation can be attributed to the fact that histogram-based segmentation takes into account the frequency distribution of pixel intensities, which helps distinguish between the sun and the surrounding pixels with similar intensity values. Segmentation based solely on the intensity value of each pixel may not be able to differentiate between the sun and the surrounding pixels, resulting in less accurate segmentation in that area.



**Figure 4.2 Grayscale image using K-means without histogram**

1. **Color image segmentation using K-means without histogram**

When setting K to 4, successful segmentation of the original image into 4 clusters was achieved.



**Figure 4.3 Color image using K-means without histogram**

1. **Grayscale image segmentation using GMM and EM**

When K was set to 4 and GMM was initialized with random means and covariances, successful segmentation of the original image into 4 classes was achieved.



**Figure 4.4 Grayscale image using our own GMM**

To evaluate the performance of our self-defined GMM and EM implementation, a comparison to the "GaussianMixture" class from the "sklearn.mixture" library was performed. Both methods were run on the same original image and with the same settings. The comparison of the resulting segmented images suggests that our implementation shows promising performance.

The segmented results obtained using GMM and EM demonstrate a better performance compared to K-means clustering, as evident from the clear boundaries of distinct clusters and close-to-life segmentations of different objects. This improvement in segmentation accuracy can be attributed to the more sophisticated modeling approach employed by GMM and EM. Unlike K-means, GMM and EM can model each cluster as a probability distribution, which allows for a more nuanced characterization of the data distribution. This can lead to a more precise clustering of data points based on the underlying probability distribution of the data.



**Figure 4.5 Grayscale image using original GMM in python**

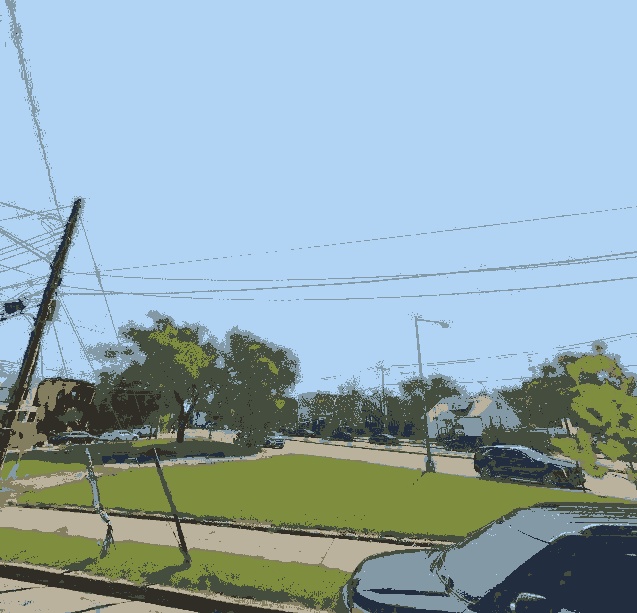
**5. Color image segmentation using GMM and EM**

When K was set to 10 and GMM was initialized with random means and covariances, the original image was successfully segmented into 10 classes.



**Figure 4.6 Color image using our own GMM**

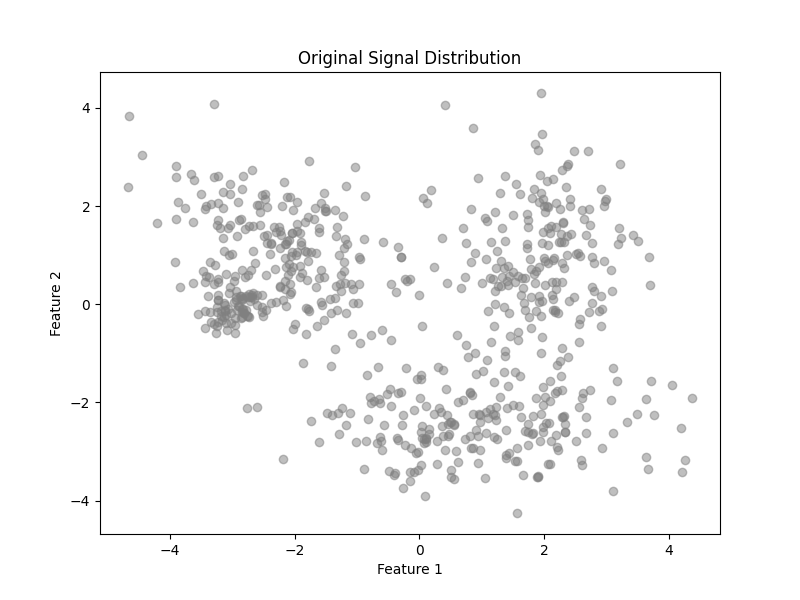
Similarly, a comparison to the "GaussianMixture" class from the "sklearn.mixture" library was performed, with both methods being run on the same original image and with the same settings. The comparison of the resulting segmented images suggests that our implementation shows promising performance



**Figure 4.7 Color image using original GMM in python**

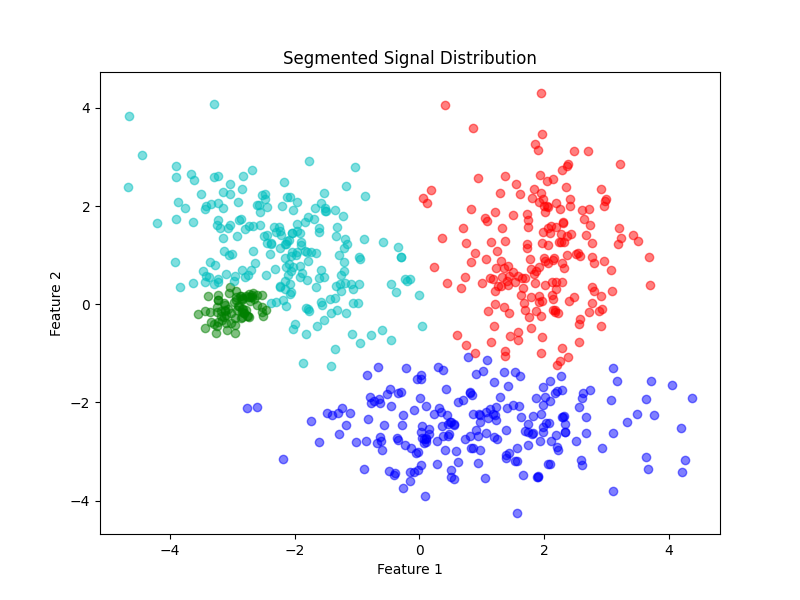
**6.22D dataset segmentation using GMM and EM**

The original dataset distribution was obtained and plotted as follows.



**Figure 4.8 2D dataset segmentation using our own GMM**

Knowing that K equals 4, we have obtained the segmented distribution as follows, which is the same as the four Gaussian signals that we used to generate the input dataset. The segmentation successfully regained each of the four input Gaussian signals, indicating the effectiveness of our approach in accurately identifying the underlying signal components of the input data.



**Figure 4.9 2D dataset segmentation using original GMM in python**

**5. Conclusion**

In conclusion, this report has demonstrated the implementation of K-means and GMM/EM algorithms for image segmentation on grayscale and color images, as well as 2D datasets. The obtained results suggest the effectiveness of these techniques in clustering pixels, which can contribute to the development of computer vision applications.

The report's results are promising, but there are potential limitations to consider. The experiments were conducted only on a single image, and the performance of these techniques could vary with more complex images. In addition, the algorithms require the selection of the appropriate number of clusters, which can be challenging in some cases. These limitations suggest the need for further research to explore the use of these techniques in a wider range of scenarios and to investigate possible modifications or extensions to overcome these challenges.

**References**

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**Appendices**